

Label-EZ 4.0 and Label-Edit 4.0 Service Pack 5 **Release Notes**

This document lists the changes and bug-fixes provided by *Label-EZ 4.0 Service Pack 5 (SP5)* and also *Label-Edit 4.0 Service Pack 5*. Note that Service packs are cumulative; changes or bug fixes from earlier service packs are automatically retained in the current service pack. You do not need to install an earlier service pack before you install *Label-EZ 4.0 Service Pack 5*.

1. General Notes

- a. Service Pack 5 is required for users who plan to use the LabelContour extension. A separate license is required for use of LabelContour.
- b. GeoMedia v5.2 is now fully supported. In addition to SP5, users will have to request a special dll for GeoMedia (standard or professional) from either Intergraph or MapText to properly display RTF text.

2. LabelSpec Issues

- a. The problem with an omitted feature class getting point feature type icon on re-opening the specification file has been resolved.
- b. The problem with getting blank icon when trying to define feature properties for an omitted area feature class has been resolved.

3. ArcGIS Issues

- a. The problem with the writing of dbase field values into a shapefile causing incorrect behavior by the ArcGIS interface has been resolved.
- b. The problem encountered with incorrect opening of ArcMap documents has been resolved.
- c. The problem with the temporary mxd file created during execution of Label-EZ not being removed has been resolved.

4. GeoMedia Issues

- a. The problem with the linkage between labels and their associated features getting lost when re-running a map has been resolved. This problem was occurring for data coming warehouse connections to Arcview, Mapinfo, Arcinfo, or Smartstore.
- b. The problem where the software was generating a fatal error when a recordset did not contain a geometry has been resolved by now reporting a warning message instead.

5. Label Placement Issues

- a. The problem causing Label-EZ to crash on certain cases of divided roads has been resolved.
- b. The problem of Label-EZ crashing when placing key numbers for area features has been resolved.
- c. The problem of not getting keynumbers placements for some area and their status being incorrectly recorded in statistics has been resolved.

- d. The problem of map-cell error encountered during leadering and bumping of area features has been resolved.
- e. The problem of buffer reduction not working for route shield placement has been resolved.
- f. The problem of getting a mismatch and sometimes crash during forcing of multi-line placement for line features has been resolved.

6. Label-Edit Issues

- a. The problem that some line features would not be broken while applying the Mask tool has been resolved.
- b. The problem of getting the characters positioned upside-down during repositioning in Adobe Illustrator has been resolved.